TAVERN CROWD

Top 10
Bugbear Names



Bugbear names are blunt and threatening, usually one or two harsh syllables that sound like a warning growl. They don't waste breath on elegance. A bugbear's name should make you uncomfortable hearing it in the dark.

1. **Klarg** — *D&D Lost Mine of Phandelver*
   The bugbear boss of Cragmaw Cave. Likely the first bugbear thousands of new players ever fought.
2. **Bugbear** — *English Folklore*
   The word itself — a 'bug' (hobgoblin) that 'bears' fright. The original boogeyman.
3. **Grol** — *D&D Lost Mine of Phandelver*
   King Grol of Cragmaw Castle. A bugbear who actually commanded territory.
4. **Hruggek** — *D&D Pantheon*
   God of bugbears — ambush, violence, and surprise. His name sounds like a throat being cleared.
5. **Sully** — *Monsters, Inc.*
   A big, furry creature who turns out to be gentle. The rare sympathetic bugbear archetype.
6. **Grendel** — *Beowulf*
   The monster who terrorized Heorot. Not a bugbear, but that lurking-in-darkness energy is identical.
7. **Crag** — *Fantasy Convention*
   One syllable. Like a rock hitting bone. Pure bugbear naming philosophy.
8. **Thud** — *Fantasy Convention*
   Named for the sound a bugbear makes arriving. Or the sound its victims make landing.
9. **Snarlmaw** — *D&D Convention*
   A compound name — epithet earned through a particularly memorable display of teeth.
10. **Lurk** — *Fantasy Convention*
    What bugbears do best. A name that is a job description.