TAVERN CROWD

Top 10
Hobgoblin Names



Hobgoblin names are militaristic and structured, where rank matters more than birth name. Names often have a martial, Asiatic or Roman cadence: clipped, efficient, and designed to be barked across a battlefield.

1. **Maglubiyet** — *D&D Pantheon*
   God of goblinkind and war. His iron-fisted theocracy shapes hobgoblin society top to bottom.
2. **General Krieg** — *Fantasy Convention*
   German for 'war' — hobgoblin leaders often take names that are titles, not identities.
3. **Azalin** — *Ravenloft (D&D)*
   A lich-king, but his name's military precision suits hobgoblin officers perfectly.
4. **Tarquin** — *Order of the Stick*
   A hobgoblin city with Roman naming. The webcomic brilliantly explored hobgoblin civilization.
5. **Halueth** — *Forgotten Realms*
   A hobgoblin warlord whose campaigns reshaped regional politics. Strategy over savagery.
6. **Imperator** — *Latin / Military*
   A title-as-name. Hobgoblins don't distinguish between who you are and what you command.
7. **Thraxis** — *D&D Convention*
   Sharp, Latinate, military — a hobgoblin captain's name that demands a salute.
8. **Korgul** — *D&D Convention*
   Two hard syllables. Efficient. A hobgoblin sergeant doesn't need a longer name.
9. **Sun Tzu** — *Historical China*
   The Art of War could be a hobgoblin holy text. Their culture embodies its principles.
10. **Centurion** — *Roman Military*
    Hobgoblin society mirrors Roman legions — rank names often replace birth names.